

MINORS (10U) BASEBALL RULES

- 60' bases.
- 46' pitching distance-front side of the pitcher's rubber to the rear of home plate.
- Balks will not be called.
- Base runners may not lead off but may leave the base when the ball crosses the plate.
- 90 minute game time-no new innings after 1:20 or 6 innings. Four (4) complete innings is considered a regulation game if the 10 run rule is in place.
- 7 run rule per half inning with no consecutive runs. When the 7th run crosses the plate, the ½ inning is over.
- 10 run rule after 3 ½ innings.
- Team must bat their entire line-up. Free substitutions. All players shall play at least six (6) defensive outs, out of the first 12 defensive outs.
- Teams may play 10 defensively.
- Teams may substitute defensive players at will without reporting the substitution.
- Any changes to the line-up must be reported to the official scorekeeper and opposing team. Any player that was substituted at will and then tries to bat without a proper line-up change will be considered an illegal batter.
- A batter may not change places in the line-up.
- Pitching changes must follow substitution rules.
- **Pitching:** A pitcher may only pitch 3 innings per game. **For tournament play:** A pitcher may not pitch more than 6 innings total for the entire tournament. The 3 innings per game rule still applies.
- **Fake bunt-slash bunt.** A batter is out for illegal action when a player fakes a bunt and then takes a full swing, eliminating the batter from fake bunting (slap hitting) the ball. It's a safety issue.
 - Penalty: Batter is out, the ball is dead, base-runners may not advance.
- No advancing on a dropped 3rd strike.
- Portable pitching mound will not be used. Field that have a permanent mound are fine.
- No metal or steel cleats.
- Game balls: Regulation leather baseball.
- Helmets must stay on until the player is back in the dugout.