

MAJORS (12U) BASEBALL RULES

- 70' bases.
- 50' pitching distance-front side of the pitcher's rubber to the rear of home plate.
- Portable mounds are acceptable if the host town wants to provide one.
- Balks will be called.
- If pitcher has runners on 1st and 3rd and steps towards 3rd, the pitcher must make the throw. If pitcher does not make the throw, it will be called a balk.
- Base runners may lead off.
- 90 minute game time-no new innings after 1:20 or 6 innings. Four (4) complete innings is considered a regulation game if the 10 run rule is in place.
- 10 run rule after 3 ½ innings.
- Team must bat their entire line-up. Free substitutions. All players shall play at least six (6) defensive outs, out of the first 12 defensive outs.
- Teams may use an EH-Extra Hitter.
- Teams may substitute defensive players at will without reporting the substitution.
- Any changes to the line-up must be reported to the official scorekeeper and opposing team. Any player that was substituted at will and then tries to bat without a proper line-up change will be considered an illegal batter.
- A batter may not change places in the line-up.
- Pitching changes must follow substitution rules.
- **Pitching:** A pitcher may only pitch 3 innings per game. **For tournament play:** A pitcher may not pitch more than 6 innings total for the entire tournament. The 3 innings per game rule still applies.
- **Fake bunt-slash bunt.** A batter is out for illegal action when a player fakes a bunt and then takes a full swing, eliminating the batter from fake bunting (slap hitting) the ball. It's a safety issue.
 - Penalty: Batter is out, the ball is dead, base runners may not advance.
- **Drop 3rd strike rule with less than two (2) outs:** A dropped third strike by the catcher, regardless if the batter swings or the umpire calls a strike, the batter may become a runner and proceed to 1st base **IF 1st base is unoccupied and provided there are less than two (2) outs.**
- No metal or steel cleats.
- Game balls: Regulation leather baseball.
- Helmets must stay on until the player is back in the dugout.